

Cash-Flow Management Problem – Modelling as LP

cashflow.lp

Maximize

wealth: v

Subject To

Jan: $x_1 + y_1 - z_1 = 150$

Feb: $x_2 + y_2 - 1.01 x_1 + 1.003 z_1 - z_2 = 100$

Mar: $x_3 + y_3 - 1.01 x_2 + 1.003 z_2 - z_3 = -200$

Apr: $x_4 - 1.02 y_1 - 1.01 x_3 + 1.003 z_3 - z_4 = 200$

May: $x_5 - 1.02 y_2 - 1.01 x_4 + 1.003 z_4 - z_5 = -50$

Jun: $-1.02 y_3 - 1.01 x_5 + 1.003 z_5 - v = -300$

Bounds

$0 \leq x_1 \leq 100$

$0 \leq x_2 \leq 100$

$0 \leq x_3 \leq 100$

$0 \leq x_4 \leq 100$

$0 \leq x_5 \leq 100$

$-\text{Inf} \leq v \leq \text{Inf}$

End

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Optimal Investment Strategy:

Jan: Issue commercial paper for £150k.

Gurobi Output

Solved in 5 iterations and 0.00 seconds

Optimal objective 9.249694915e+01

v 92.4969491525

x1 0.0

y1 150.0

z1 0.0

x2 0.0

y2 100.0

z2 0.0

x3 0.0

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z3 351.944167498

x4 0.0

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Jun: wealth \approx £92k

COMP331/557

Chapter 6:
Optimal Trees and Paths

(Cook, Cunningham, Pulleyblank & Schrijver, Chapter 2)

Trees and Forests

Definition 6.1.

- i An undirected graph having no circuit is called a **forest**.
- ii A connected forest is called a **tree**.

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- vi G contains a unique path between any pair of nodes.

Kruskal's Algorithm

Minimum Spanning Tree (MST) Problem

Given: connected graph $G = (V, E)$, cost function $c : E \rightarrow \mathbb{R}$.

Task: find spanning tree $T = (V, F)$ of G with minimum cost $\sum_{e \in F} c(e)$.

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Kruskal's Algorithm for MST

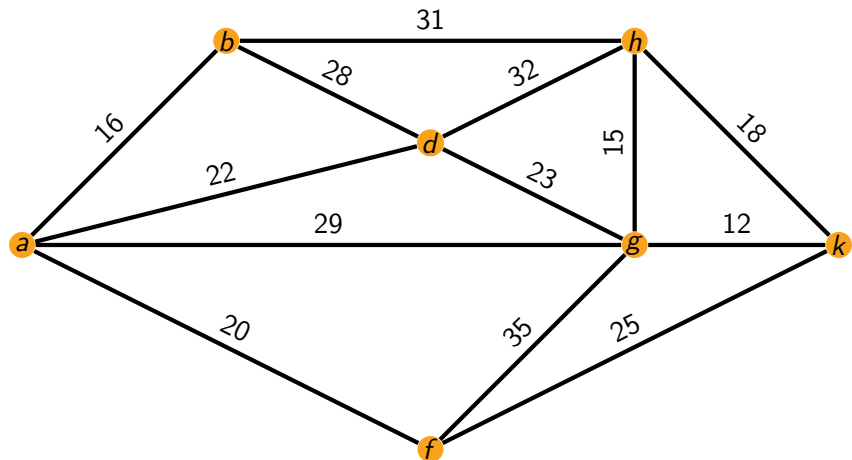
1 Sort the edges in E such that $c(e_1) \leq c(e_2) \leq \dots \leq c(e_m)$.

2 Set $T := (V, \emptyset)$. *← empty set*

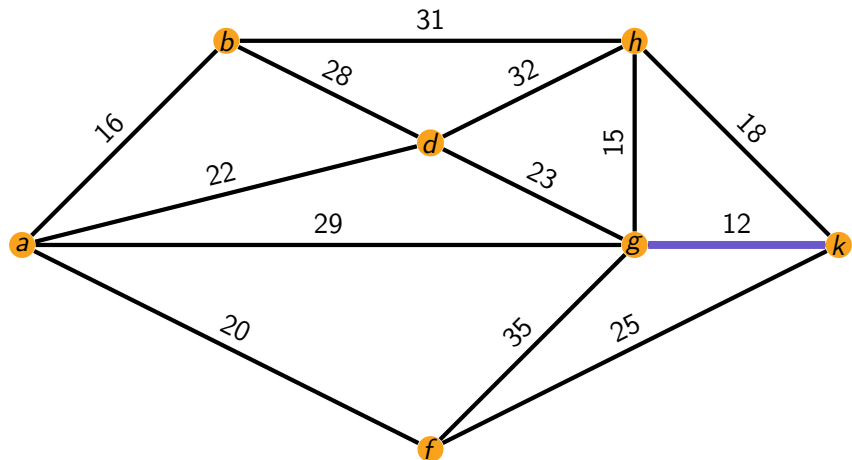
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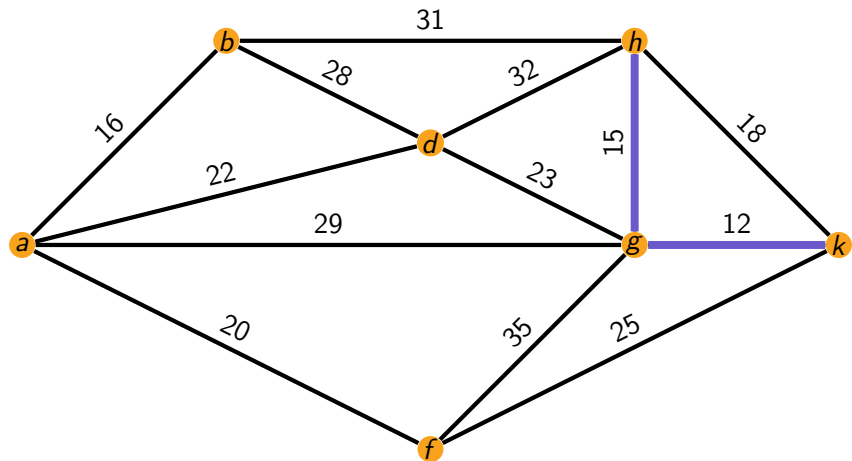
Example for Kruskal's Algorithm



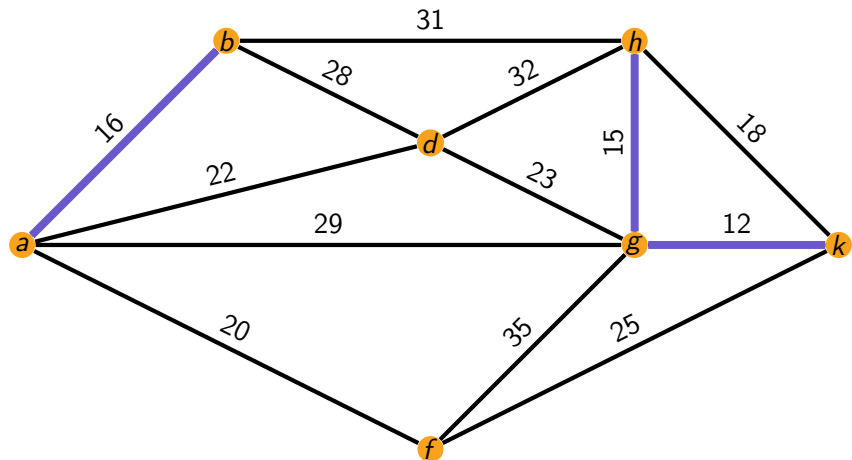
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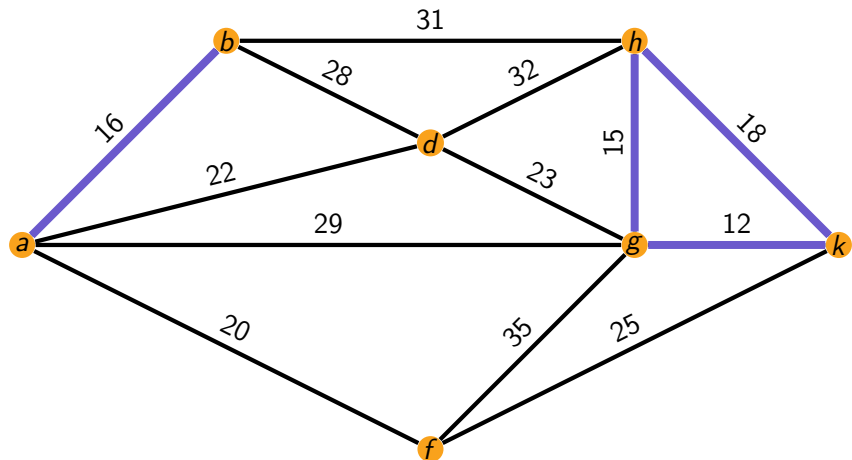
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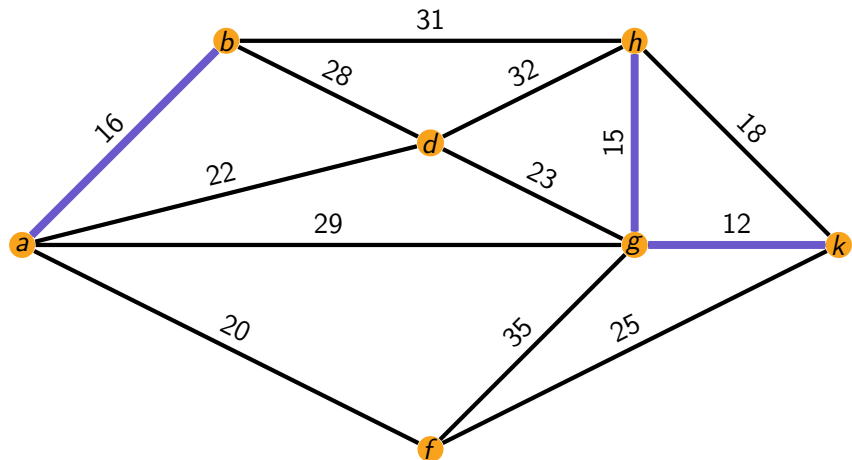
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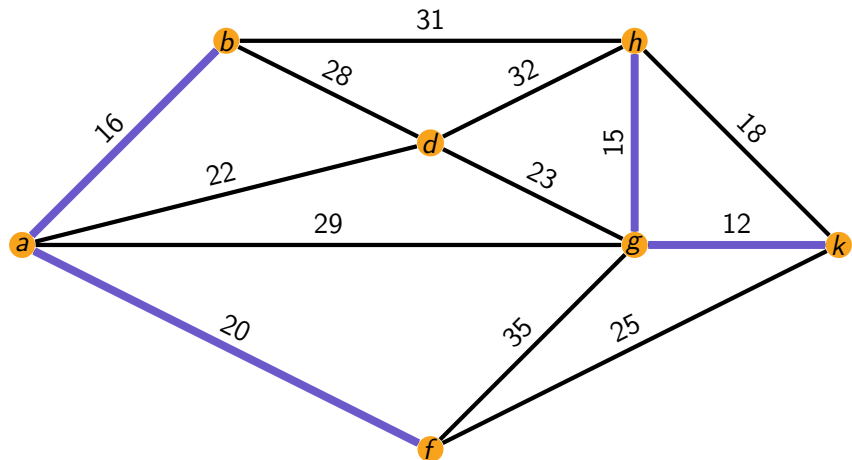
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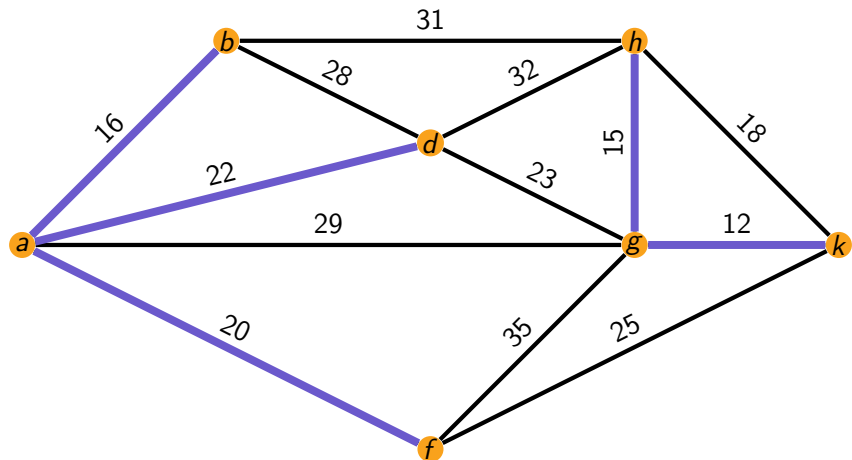
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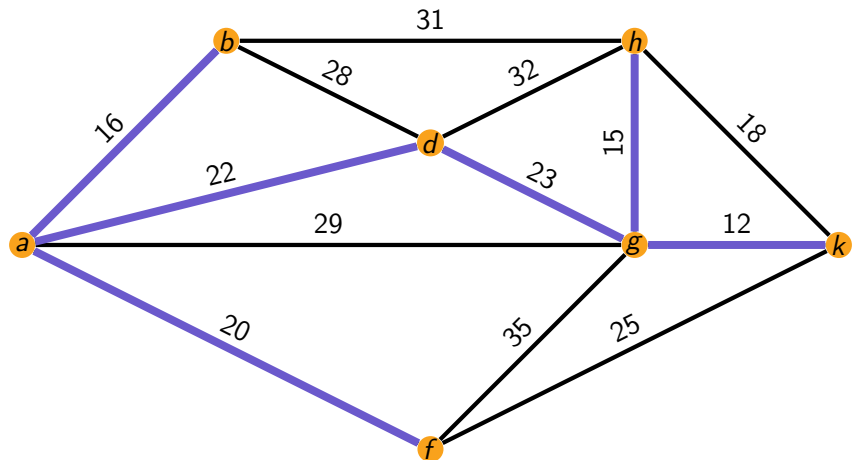
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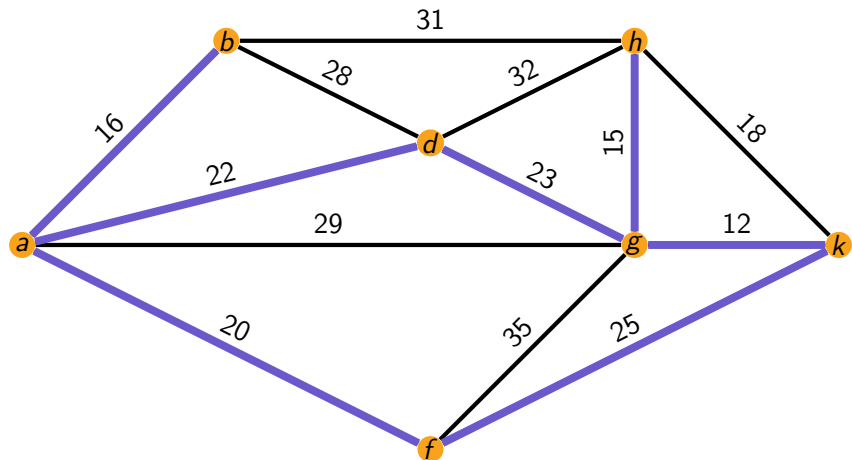
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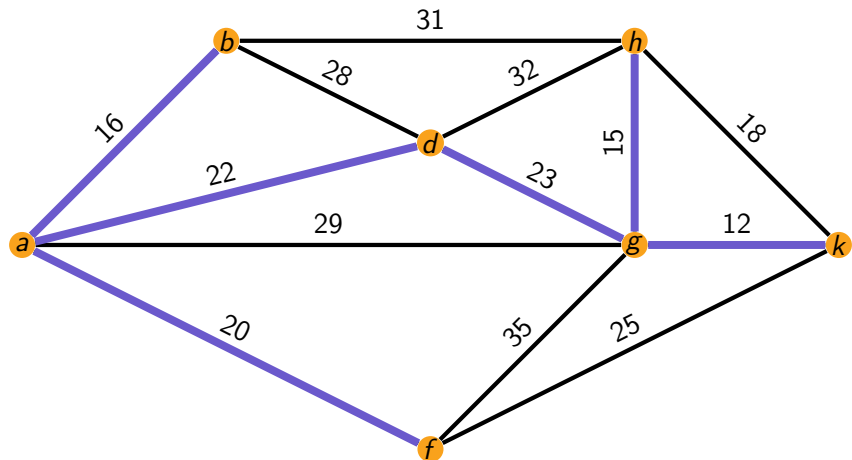
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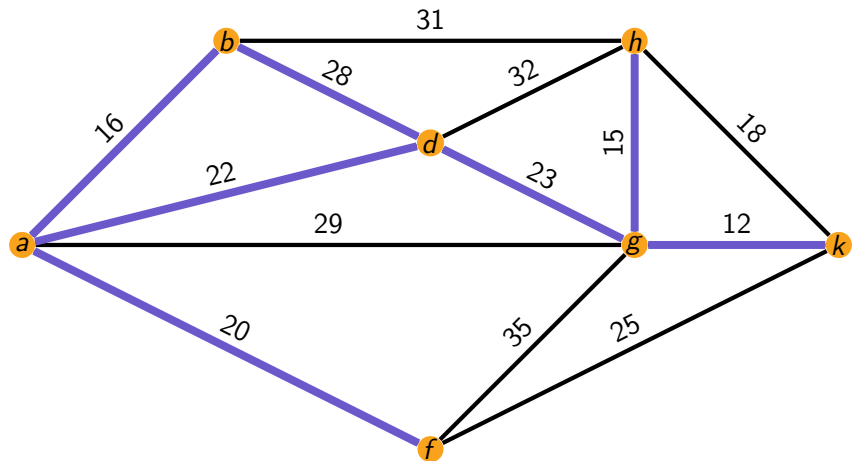
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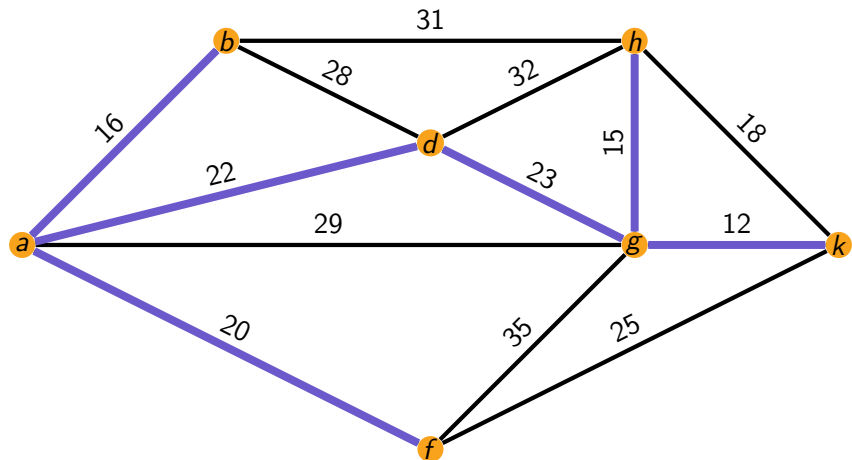
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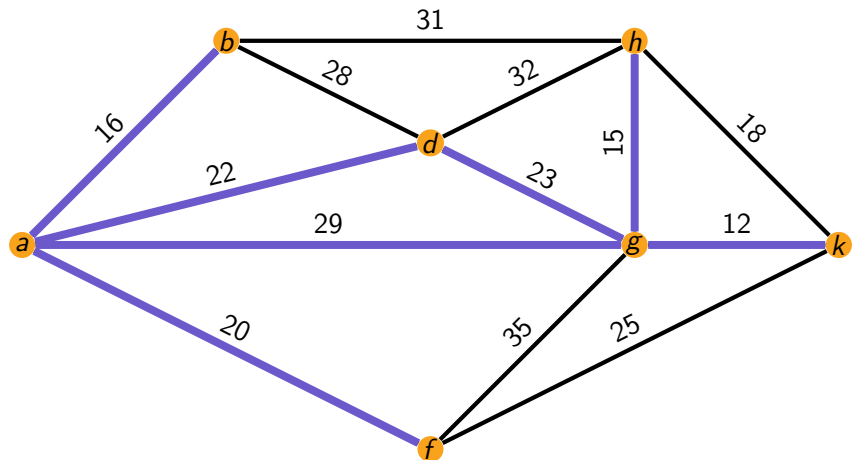
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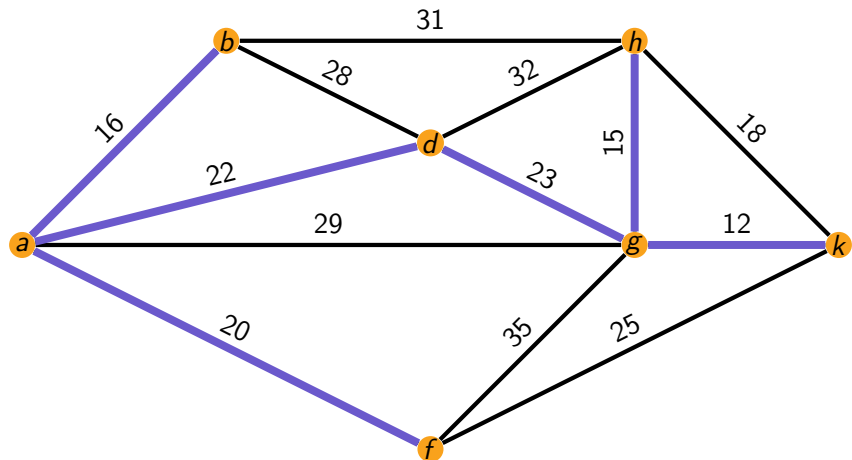
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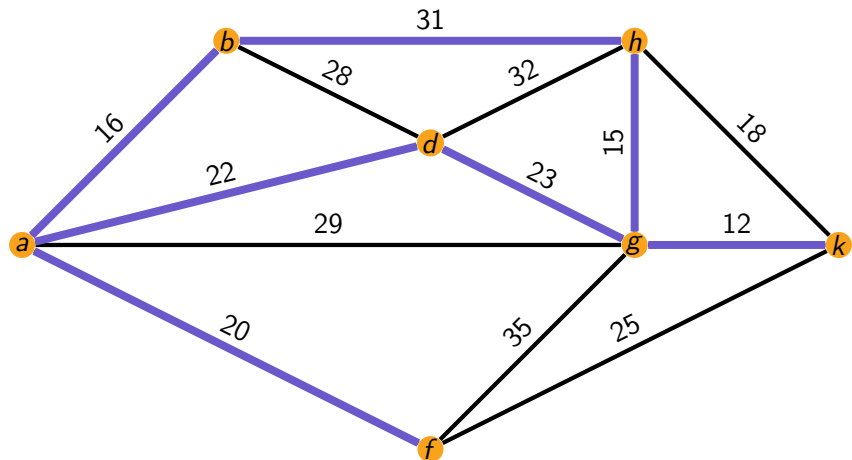
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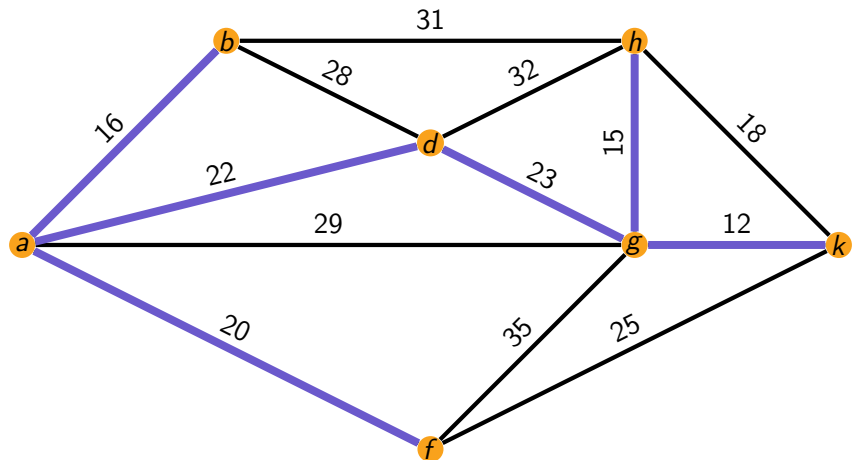
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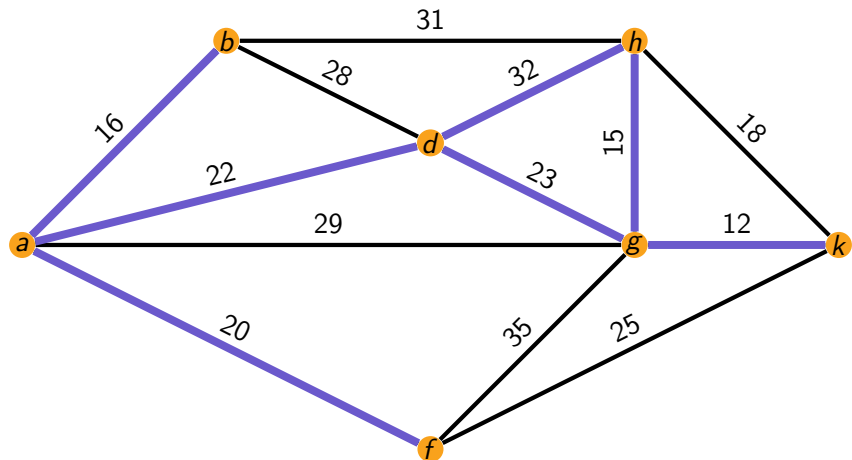
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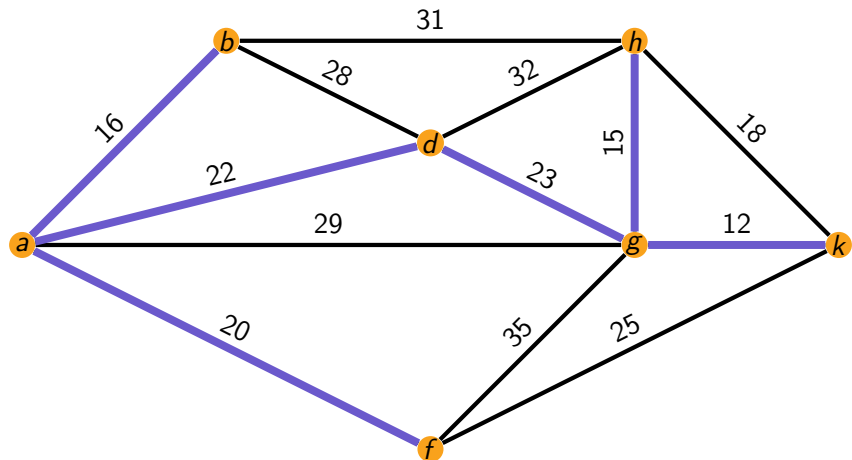
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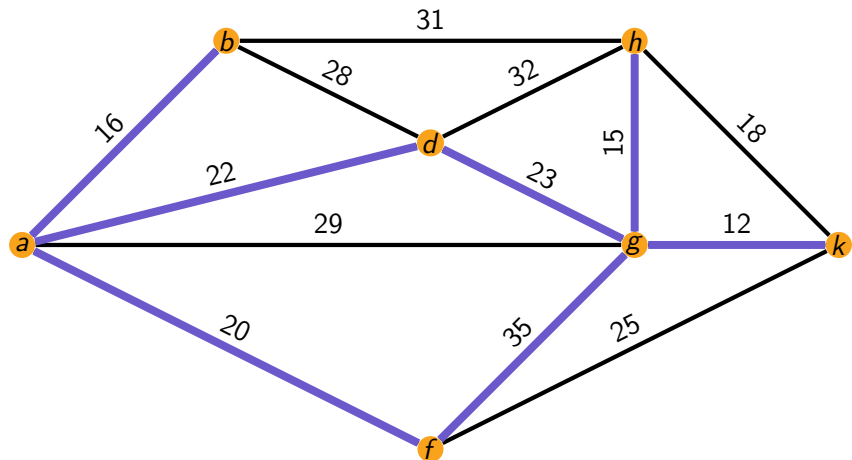
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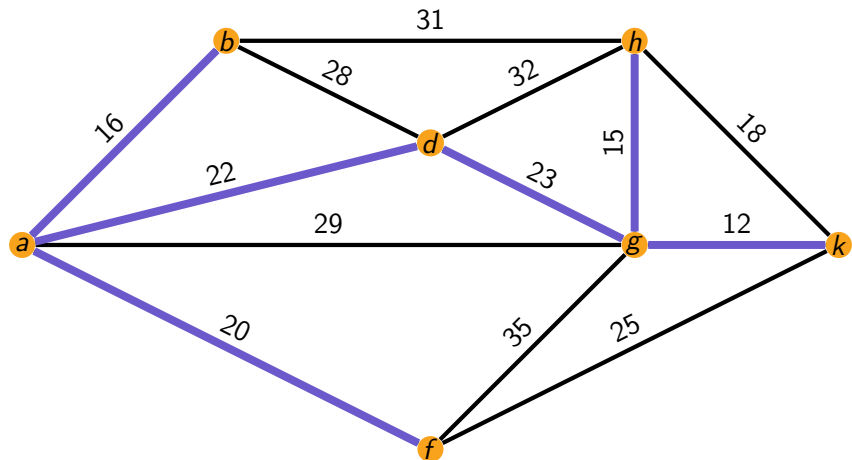
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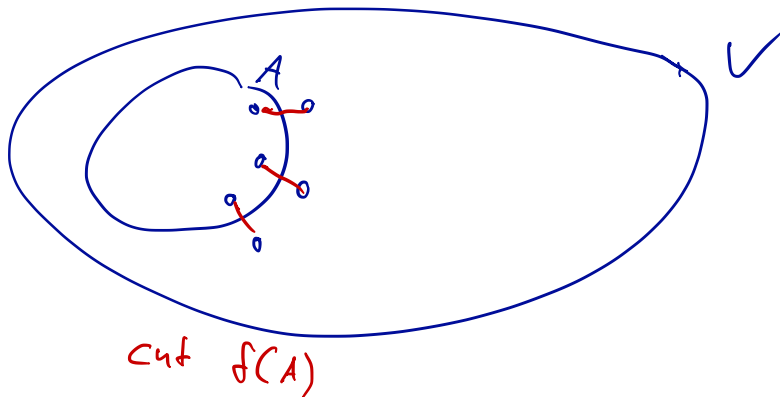


Prim's Algorithm

Notation: For a graph $G = (V, E)$ and $A \subseteq V$ let

$$\delta(A) := \{e = \{v, w\} \in E \mid v \in A \text{ and } w \in V \setminus A\} .$$

We call $\delta(A)$ the **cut induced by A** .



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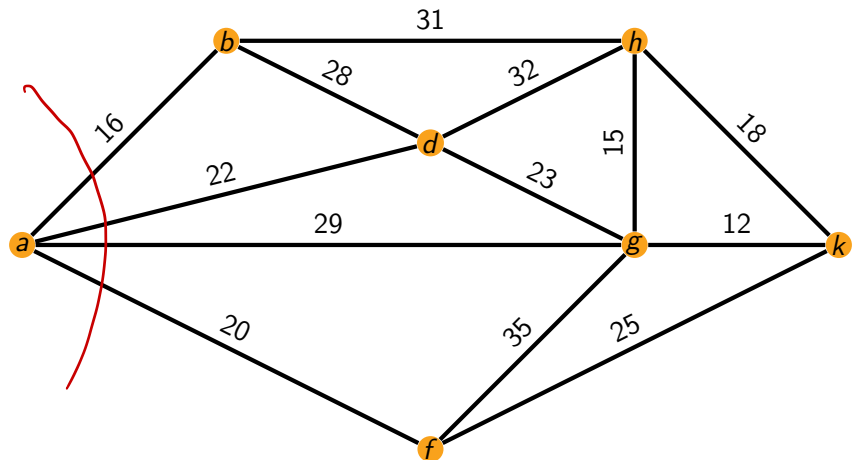
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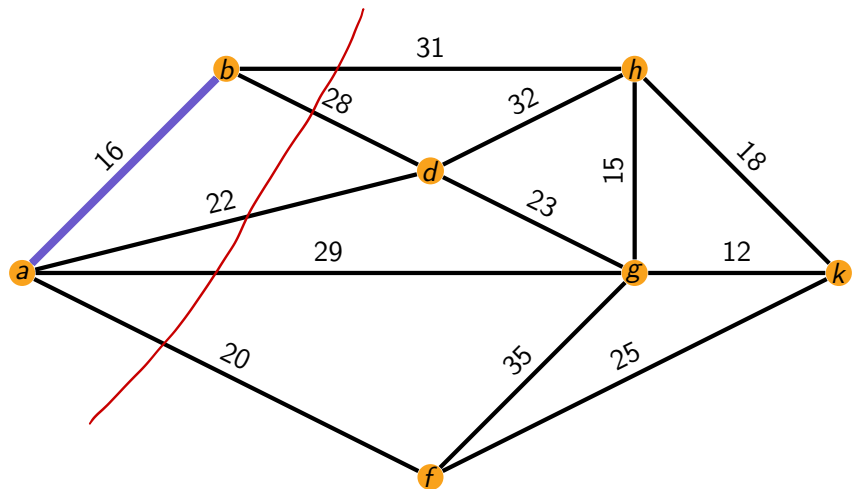
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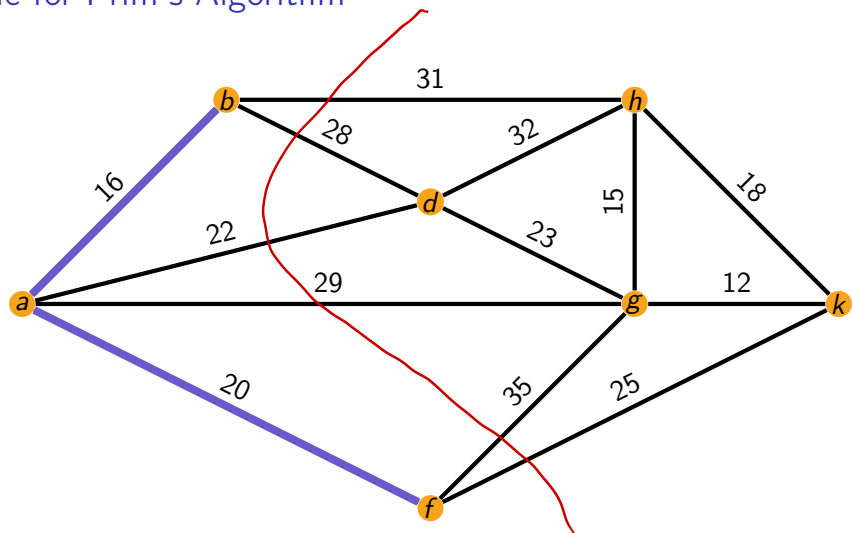
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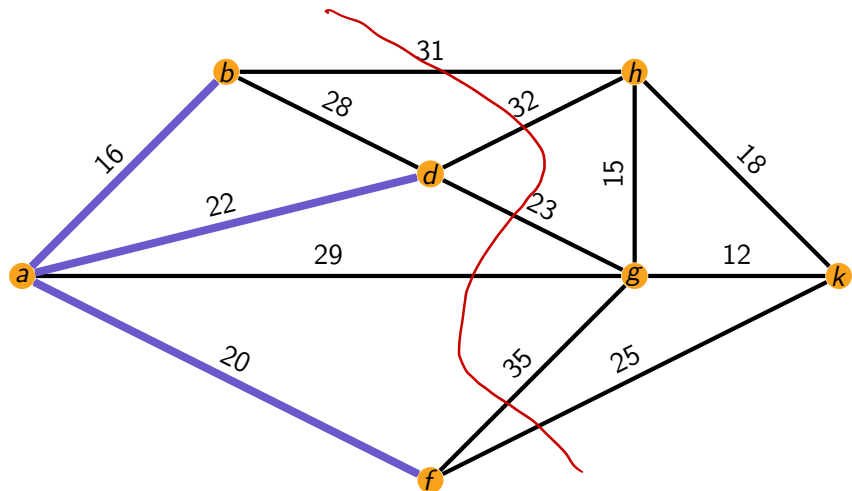
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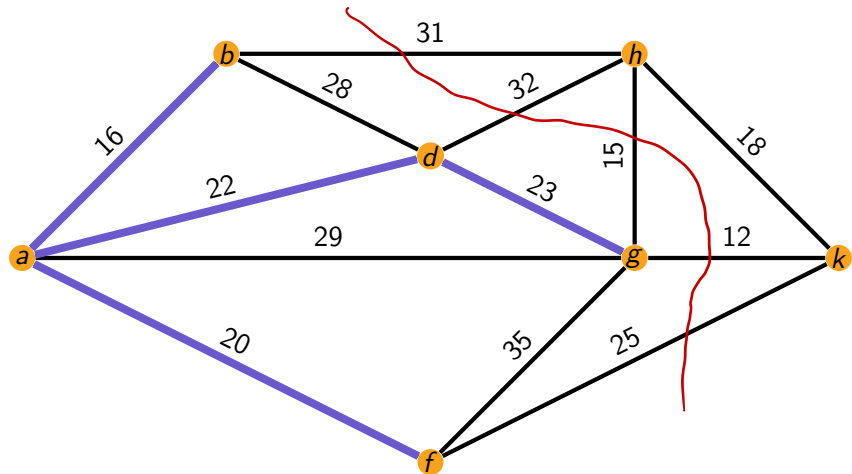
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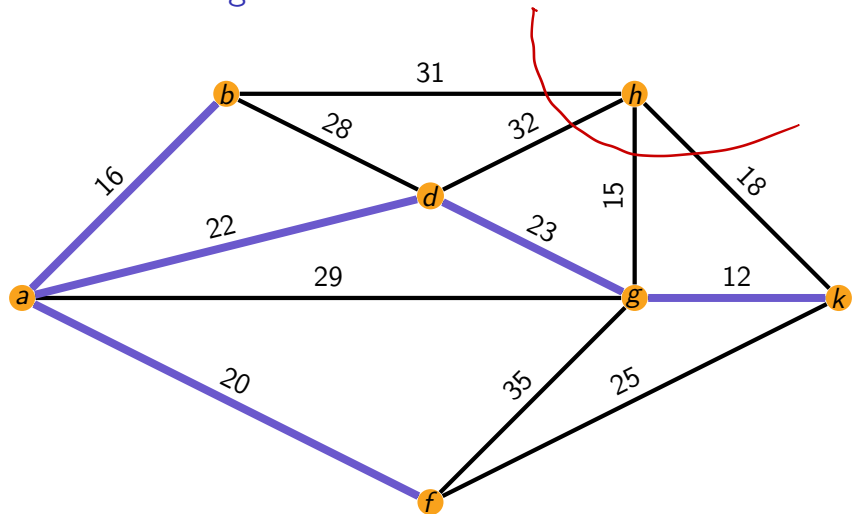
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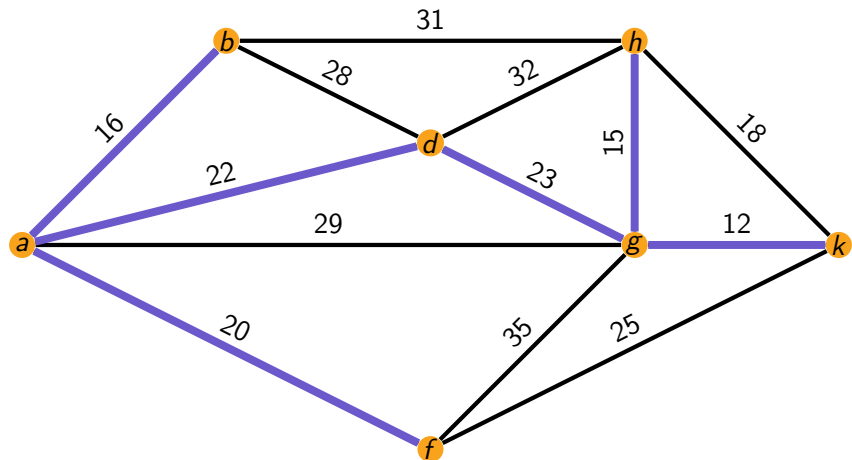
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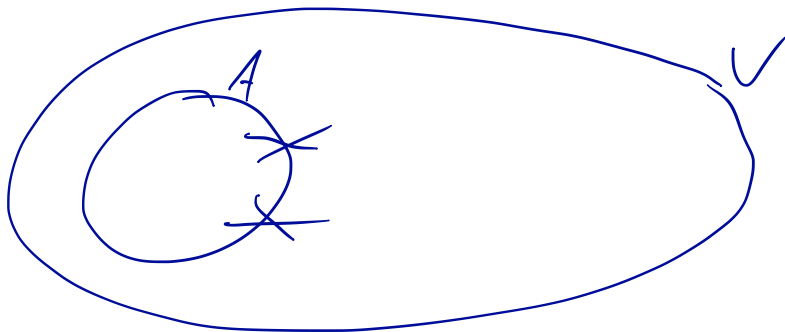
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A graph $G = (V, E)$ is connected if and only if there is no set $A \subseteq V$, $\emptyset \neq A \neq V$, with $\delta(A) = \emptyset$.



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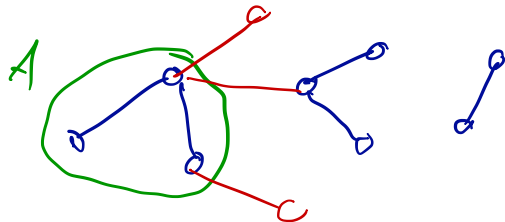
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- ▶ Correctness of Prim's Algorithm immediately follows.
- ▶ Kruskal: Whenever an edge $e = \{v, w\}$ is added, it is cheapest edge in cut induced by subset of nodes currently reachable from v .

Efficiency of Prim's Algorithm

Prim's Algorithm for MST

- 1 Set $U := \{r\}$ for some node $r \in V$ and $F := \emptyset$; set $T := (U, F)$.
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- ▶ Straightforward implementation achieves running time $O(nm)$ where, as usual, $n := |V|$ and $m := |E|$:
- ▶ the while-loop has $n - 1$ iterations;
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 - ▶ Best known running time is $O(m + n \log n)$ (uses Fibonacci heaps).

Efficiency of Kruskal's Algorithm

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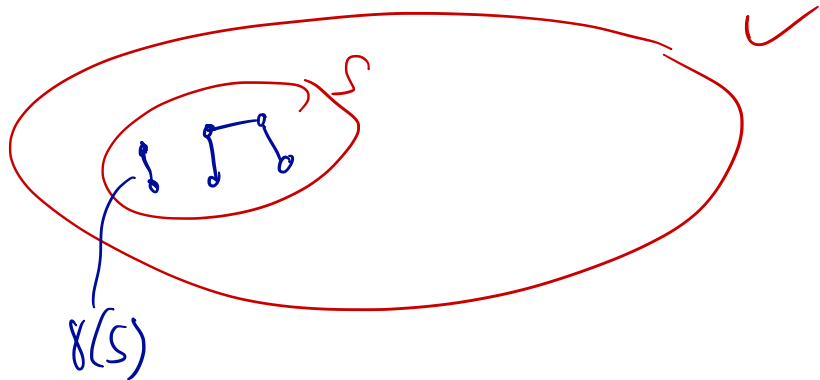
Theorem 6.5.

Kruskal's Algorithm can be implemented to run in $O(m \log m)$ time.

Minimum Spanning Trees and Linear Programming

Notation:

- ▶ For $S \subseteq V$ let $\gamma(S) := \{e = \{v, w\} \in E \mid v, w \in S\}$.



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- ▶ For $S \subseteq V$ let $\gamma(S) := \{e = \{v, w\} \in E \mid v, w \in S\}$.
- ▶ For a vector $x \in \mathbb{R}^E$ and a subset $B \subseteq E$ let $x(B) := \sum_{e \in B} x_e$.