

# Software Development Tools

COMP220/COMP285

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## **More on Automated Testing and Continuous Integration**

These slides are mainly based on “*Java Tools for Extreme Programming*” – R.Hightower & N.Lesiecki. Wiley, 2002

# Automated Testing

- ***Testing software continuously*** validates that
  - the software *works* and
  - meets the *customer's requirements*
- ***Automating the tests*** ensures that
  - testing will in fact be *continuous*
- ***Without testing,*** a team is just ***guessing*** that its software meets those requirements.

# Need for automation

- ◆ Humans make mistakes
- ◆ Humans sometimes don't care!
- ◆ Manual testing is slow, hard to gather statistics
- ◆ Automated testing can be done at all hours
- ◆ Automated testing is fast, 10,000 tests/second
- ◆ Regression testing builds up with the project size

# Tests and refactoring

- ***Refactoring*** is changing existing code for simplicity, clarity and/or feature addition.
  - *cannot be accomplished without tests.*
- Even the most stable or difficult-to-change projects *require occasional modification.*
- That is where ***automated testing*** comes in.

# Tests and refactoring

- *Comprehensive tests* (running frequently)
  - verify how the system should work,
  - allow the underlying behaviour to change freely.
- *Any problems* introduced during a change are
  - *automatically caught* by the tests.
- *With testing*, programmers
  - *refactor with confidence*,
  - the code works, and
  - the tests prove it

# Types of Automated Testing

## 1. Unit Testing

- *testing of a **unit of a code***
  - everything that could possibly break
- usually *exercises all the **methods in public interface*** of a class
- verifies that
  - the unit of code ***behaves as expected***
- with this verification
  - the *public interface **gains meaning***

# Types of Automated Testing

## Unit Testing

- part of the cycle of *everyday coding*
- *writing tests **before** coding*
- *test as a **guide** to assist in implementation*

# Types of Automated Testing

## Unit Testing

- tests grouped into *test suites* run *multiple times per day*
- all tests *should always pass*
- results in *high quality system*
- leads to *clean architecture*



# Types of Automated Testing

## Unit Tests:

***JUnit*** tool is

- lightweight *unit testing framework*
- for testing **Java code**
- implemented itself also in **Java** by
  - *Erich Gamma* and *Kent Beck*

# Types of Automated Testing

## 2. Integration Tests

- ***Unit tests*** are deliberately supposed to be
  - ***isolated*** and
  - as ***independent*** as possible,
- ***Integration testing*** ensures that
  - *all the code* ***cooperates***, and
  - *differences* between expectation and reality are precisely ***localized***.

# Types of Automated Testing

## Integration Tests: **Cactus** tool

- Testing of *Web applications with multiple tiers* becomes significantly more difficult.
- More (and more complex) testing tools are needed.
- **Cactus** is such a tool *extending JUnit*
  - to support *testing server-side code* (specific classes and methods).

# Types of Automated Testing

## 3. Acceptance/Functional Tests

***Functional testing*** ensures that

- the ***whole system*** behaves as expected
- called also ***acceptance testing*** to verify for the customer that the system is complete
- **For example**, an e-commerce *web site* is not done until it
  - can log in users,
  - display products, and
  - allow online ordering

# Types of Automated Testing

## Acceptance/Functional Tests: **HttpUnit**

- There exists ***no universal acceptance testing tool*** to be used for arbitrary applications
- But we have **HttpUnit** as a *specialised* **Acceptance/Functional testing tool** for
  - programmatic ***calls to Web resources***
  - and ***inspection of the responses***

# Types of Automated Testing

## Acceptance/Functional Tests:

### **Cactus vs. HttpUnit**

- Both these tools *test Web application* components
- **Cactus** is more *unit-oriented* – to exercise the *behaviour of specific classes and methods*
- **HttpUnit** is designed to exercise *requests to specific resources on a server*

# Cactus

- ◆ Works with Java servlets
- ◆ Cactus will
  - Create JVM for client (prepares the request)
  - Create JVM for server (handles request)
  - Run test across both server and client
- ◆ Essentially tests across a Java servlet interface
- ◆ Limitation... Servlets only... very coupled with Java technology

# HttpUnit

- ◆ Makes requests to external website
- ◆ Relies on Java to make requests
- ◆ External website can be written using anything you like
  - PHP, ASP.NET, Perl, Ruby on rails



# HttpUnit example...

- ◆ `WebConversation wc = new WebConversation();`
- ◆ `WebResponse resp = wc.getResponse("http://www.google.com/");`
- ◆ `WebLink link = resp.getLinkWith("About Google");`
- ◆ `link.click();`
- ◆ `WebResponse resp2 = wc.getCurrentPage();`

# Web testing frameworks

## ◆ HttpUnit

- Low level simplistic web API
- Poor Javascript support

## ◆ HtmlUnit

- A lot better Javascript support
- Better support at the document level

## ◆ JWebUnit

- Essentially a wrapper for
  - ◆ HtmlUnit
  - ◆ Selenium (Browser based test frame-work)

# Types of Automated Testing

## 4. Performance Tests:

**JUnitPerf** and **JMeter**

- the most functional system in the world won't be useful if end users give up on the software because of poor *performance*

# Types of Automated Testing

## Performance Tests: JUnitPerf and JMeter

- **JUnitPerf** does
  - *unit performance testing*
  - it *decorates* existing **JUnit** tests so that they fail if running times exceed expectations
  - Is for Java testing, not web testing
  - *supports refactoring* by verifying that performance-critical code remains within expected boundaries

# Types of Automated Testing

## Performance Tests: JUnitPerf and JMeter

- **JMeter** provides
  - ***functional** performance testing—times to requests sent to a remote server like:*  
“the Web server will maintain a three-second response time to requests with a 150 users simultaneous load”

Jmeter is

Site agnostic ... (code can be PHP etc.)

Does NOT run Javascript

# Continuous Integration

## Continuous Integration:

- *building* a complete copy of the system so far (and running its full test suite)
  - *several times per day*
- to be sure that the *current version* of the system *is ready* to walk out the door *at any moment*
- should be relatively *automatic*, or no one will ever do it

# Continuous Integration

## Continuous Integration:

- allows the customer and team to *see the progress*,
- *integration bugs are reduced*, and
- the *tests run frequently*
- reduces integration pain:
  - makes sure the incompatible “dance partners” meet within hours or minutes

How to make it ***automatic***?

# Continuous Integration & **Ant**

## **Ant** *will help!*

- Unlike many other practices of **XP**, *continuous integration* is mainly a *technical problem*
- These lectures will cover **Ant**, the *emerging standard* for build automation in **Java**
- **Ant** allows to *invoke tests*
- **Ant** is *cross-platform* and easy to *extend* and *modify*



# Continuous Integration & **Ant**

**Ant** performs all the basic tasks of a build tool:

- compilation,
- archiving,
- classpath management,
- supports testing
- FTP, etc.

***All of this in an automatic way!***

# Continuous Integration & **Ant**

With a *single Ant command*,  
a **Java application** can be

- *built*,
- *customized* to its intended environment,
- *tested*, and
- *deployed* to a remote server

# Testing and Continuous Integration: **Software Tools**

- Amongst all these testing and integration tools, we will devote the most part of our lectures to **Ant**, which can also invoke **JUnit**.
- We will also consider **Eclipse** – Integrated Development Environment (**IDE**) mainly for **Java** programs which can also invoke both **JUnit** and **Ant**.