

NUMERIC TESTING

Numeric functions

- Used for
 - Financial calculations
 - Real time control
 - Breaking distance
 - Flight control parameters
- Often depend on
 - Estimated and sampled data
 - Statistics

Testing numeric functions

- Two basic categories
 - Integer functions
 - Real number functions
- Discrete integer functions
 - Large but finite space
 - In theory possible to test every case
- Floating point inputs
 - Infinite domain mapped to finite address space

Testing and errors

- Limits to precision of inputs/outputs
 - $0.2 = \text{binary } 0.0011 \text{ recurring}$
 - π is irrational
 - Floating point distribution is discrete input with spacing relative to $\log(x)$, $x_n - x_{n-1} = \text{unit of least precision}$
 - Voltage sampled at particular bit accuracy
- Significance for testing
 - Inputs are rounded leading to inherent error in input
 - Outputs are rounded leading to inherent error in

Floating point distribution

- Floating point
 - Mantissa $\times 2^{\text{exponent}}$
 - For single precision
 - $\text{ULP} = 2^{-24} \times 2^{\text{EXPONENT}}$
 - For double precision
 - $\text{ULP} = 2^{-53} \times 2^{\text{EXPONENT}}$
- Largest ULP is
 - $2^{-24} \times 2^{127} = 2^{103}$ (*single*)
 - $2^{-53} \times 2^{1023} = 2^{970}$ (*double*)

Conditioning number

- Relative change/error in output = Conditioning number x relative change in error/input

- $$\frac{f(x+error)-f(x)}{f(x)} = C \cdot \frac{error}{x}$$

- $$f(x + error) - f(x) = C \cdot \frac{error \cdot f(x)}{x} \quad (\text{tolerance})$$

- This means

- $$C = \frac{f(x+error)-f(x)}{f(x)} \cdot \left(\frac{x}{error} \right)$$

- Example $f(x)=x/(1-x)$

- $x = 0.998$ error = 0.0001, C=526

- $x = 0.999$ error = 0.0001, C=1111

Conditioning number for differentiable functions and small error

- $Cn(x_0) = x_0 \cdot \frac{F'(x_0)}{F(x_0)}$
- So for $F(x)=x/1-x$
- $F'(x) = \frac{1}{(1-x)^2} \quad \frac{F'(x)}{F(x)} = \frac{1}{x-1}$
- So
- $Cn(x) = \frac{x}{1-x}$

Condition number examples

- What is Cn for $\sin(x)$
- $F(x) = \sin(x)$ $F'(x) = \cos(x)$
- $C_n = x \cdot \frac{\cos(x)}{\sin(x)} = x \cdot \frac{1}{\tan(x)}$
- What range is x ill-conditioned for
 - $\tan(x) = x + \frac{x^3}{3} + \frac{2x^5}{15} + \dots > x$
 - None
- $\cos(x)$ $F(x) = \cos(x)$ $F'(x) = -\sin(x)$
- $C_n = x \cdot \frac{-\sin(x)}{\cos(x)} = -x \cdot \tan(x)$
- So ill-conditioned when $x = \frac{\pi}{2}$ or $\frac{3\pi}{2}$

Conditioning implications

- Example
 - When solving linear equations, the system is called ill-conditioned if a small change in the input causes a large change in solution
- So ill-conditioned designs/algorithms can cause
 - Instability of output
 - Problems with the behaviour of physical systems, imagine electronic circuit, each component can have a range of values due to component tolerances

Conditioning number and testing

- If 1 of your calculation steps has high condition number, this can lead to large errors on result
- Possible to have well conditioned function but with poorly conditioned step in algorithm

Testing numeric functions

- $| F_{\text{calc}}(x) - F_{\text{true}}(x) | < \text{tolerance}$
- $F_{\text{calc}}(x)$ is the value produce by our program
- To calculate F_{true} we can use a arbitrary precision maths package such as GMP
 - gmplib.org
- But what about the tolerance

Tolerance

- Function of Unit of Least Precision
 - This is dependent on X
- Function of the condition number
 - The greater the condition factor, the greater the effect of loss of precision
- In general
 - $\text{Tolerance} \leq C_n \times \text{ULP} \times f(x)/x$
 - This is from slide 11

Types of function tests

- Golden value
 - $| F_{\text{calc}}(x) - F_{\text{true}}(x) | < \text{tolerance}$
- Special value tests
 - $\sin(\pi) = 0$ $\cos(0) = 1$
- Identity tests
 - $\sin(x)^2 + \cos(x)^2 = 1$
 - Good but could hide relative errors, example identity above can hold if sin too large and cos too small
 - Useful because can automatically generate

Inverse function tests

- $X = (\sqrt{X})^2$
- Asserts functions are consistent
- Note that
 - Some functions have ill-conditioned inversions (same problem applies with identity tests)

Limitations of identities

- $\sin(x)^2 + \cos(x)^2 = 1$
 - Doesn't test for accuracy at all so..
 - What if $\sin(x) == 1$ for every x and $\cos(x) == 0$ for every x
- $X = (\sqrt{X})^2$
 - Better since only 1 function under test (assuming you already have a working multiply)

Intermediary results

Many functions produce large intermediary results

Example binomials for large N

Chance of throwing 450 heads out of 1000 throws of a coin = $\left(\frac{1000!}{450!550!}\right) \left(\frac{1}{2}\right)^{1000}$

Depending on the design of the algorithm this can lead to smaller or greater errors in the output, try computing 1000! With your calculator

Summary

- Numeric function testing relies on
 - The properties of the function being tested (condition number, argument type)
 - Having proper values for
 - Correct function output
 - Tolerance for the test

Summary

Functions can

- Special values golden values

- Linked together to give identities

- Be tested using a previously tested
inverse function